

Qualitative Research Methods

Inês Faria

25/03/2025, 18:00-19:30

FRANCESINHAS 2, Room 2.03

Research Methods and Masters Project

Qualitative Research Methods

Objectives:

- **Learn about digital ethnography;**
- **Learn about digital journaling**
- **Learn about social media analysis;**
- **Learn about mapping – experiment using relief maps/INTERMAPS project.**
- **Explore ethical issues in the collection of qualitative primary data through digital media.**

Research Methods and Masters Project

Qualitative Research Methods

Digital Data Collection in Innovation Research:

- **Easy access to research interlocutors**
- **Used a lot in UX and market research**
- **Participants may feel more comfortable participating online**
- **Less depth – a more technical form of intermediation between researcher/participant**
- **Difficult to access situational non-verbal information/communication**
- **Not a fully immersive experience of research**
- **Raises ethical issues specific to digital media**

Research Methods and Masters Project

Qualitative Research Methods

What we will cover:

Digital Ethnography

- Characteristics (observation, interview, focus groups and more)
- Options and tools

Digital Journaling

- How to do it
- How to monitor it

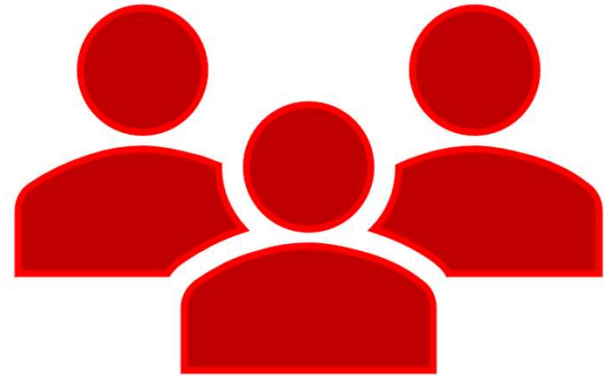
Social Media as research field

- Multimodal research and examples of research modalities

Mapping and research tool

- Visualizing, integrating data. Exercise/experiment

Ethics



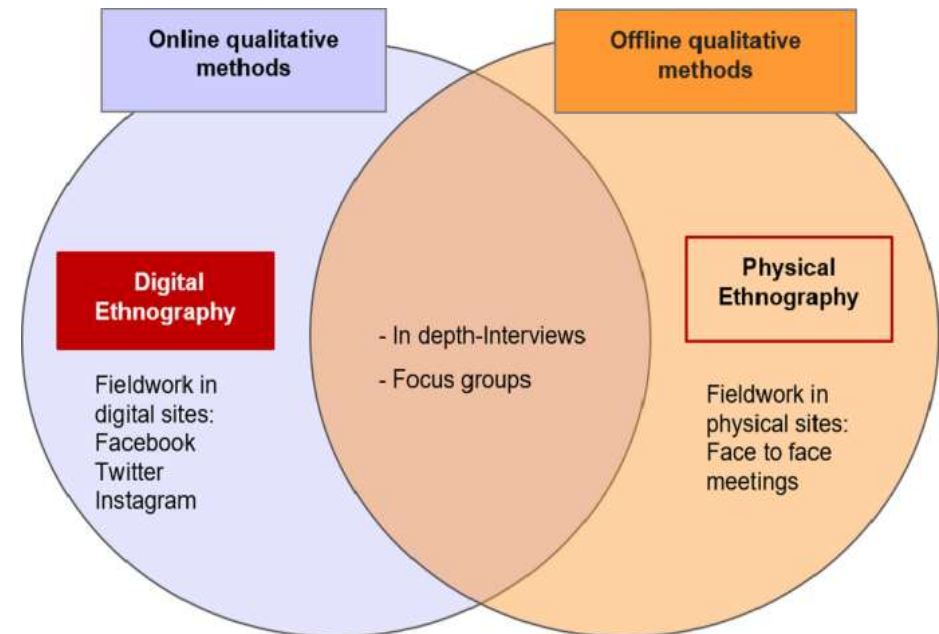
Research Methods and Masters Project

Qualitative Research Methods

Digital Ethnography

([Hjorth et al. 2017](#); [Geismar and Knox 2021](#); [Pink et al. 2015](#); [Pink et al. 2016](#))

- Studying and understanding social interactions, behaviours, and cultural practices that occur online;
- Digital technologies and platforms are the primary sites of observation.



[Oreg & Babis 2021](#)

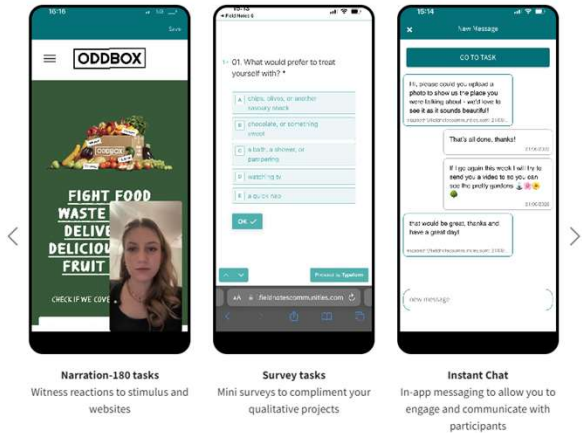
Research Methods and Masters Project

Qualitative Research Methods

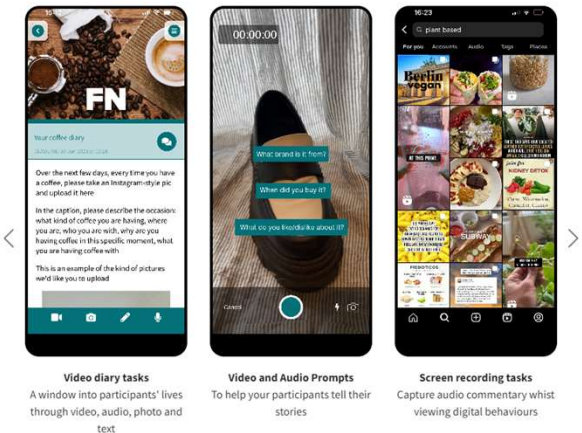
Digital Ethnography

- **Mobile ethnography apps**
 - [Fieldnotes example](#)
- Observing virtual communities
- Communication Channels
- Hybrid and/or only digital

Our beautifully designed participant app makes sharing simple



Our beautifully designed participant app makes sharing simple



Digital Ethnography

- Mobile ethnography apps
- **Observing virtual communities**
- Communication Channels
- Hybrid and/or only digital
- Ethics



Research Methods and Masters Project

Qualitative Research Methods

Digital Ethnography

- Mobile ethnography apps
- Observing virtual communities
- **Communication Channels**
- Hybrid and/or only digital



[11/03/2017, 18:47:18] live:B: no , i do it , just do it [11/03/2017, 18:47:19] live:B: :P
[11/03/2017, 18:47:21] live:A: right now we are good [11/03/2017, 18:47:39] live:A: @B SHUT UP!
[11/03/2017, 18:47:43] C: only thing thats weird is why it
took so long for that to happen
[11/03/2017, 18:48:29] live:A: cuz Master, you found a new way
to get us to Pull, Build, Deploy without complaining
[11/03/2017, 18:48:45] live:A: break it bad and we won't
complain :)

Research Methods and Masters Project

Qualitative Research Methods

Digital Ethnography

- Mobile ethnography apps
- Observing virtual communities
- Communication Channels
- **Hybrid and/or only digital**



[11/03/2017, 18:47:18] live:B: no , i do it , just do it [11/03/2017, 18:47:19] live:B: :P
[11/03/2017, 18:47:21] live:A: right now we are good [11/03/2017, 18:47:39] live:A: @B SHUT UP!
[11/03/2017, 18:47:43] C: only thing thats weird is why it
took so long for that to happen
[11/03/2017, 18:48:29] live:A: cuz Master, you found a new way
to get us to Pull, Build, Deploy without complaining
[11/03/2017, 18:48:45] live:A: break it bad and we won't
complain :)

Research Methods and Masters Project

Qualitative Research Methods

Social Media

- A lot of material – primary and secondary data
- Spontaneous (like ethnographic observation)
- Ethical concerns and data quality
- Wide environments of research - be strategic and transparent in limiting your field



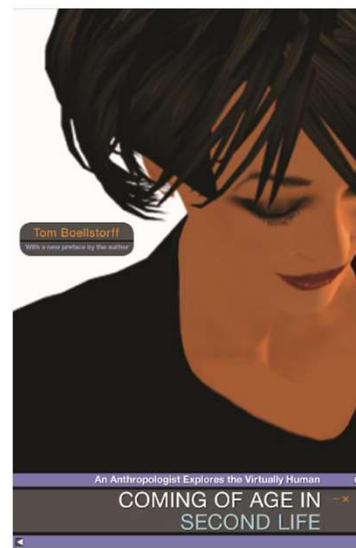
[here](#)

Research Methods and Masters Project

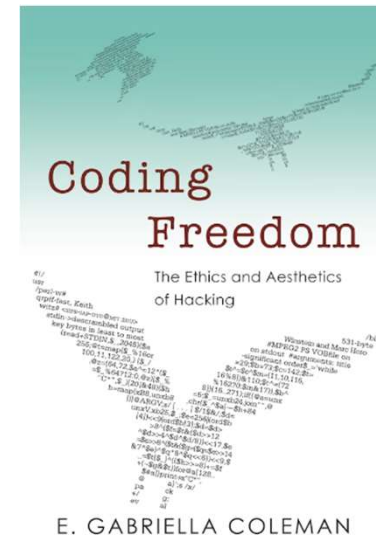
Qualitative Research Methods

Social Media

- Examples of research
 - Hybrid
 - Online



[Boellstorff](#)



[Coleman](#)



[Miller et al.](#)

Research Methods and Masters Project

Qualitative Research Methods

Digital Journaling

- Mobile phone [app or platforms](#)
- Accessible and more private
- Format often ready for analysis
- Longitudinal research
- Engage participants

The screenshot displays the dscout website's 'DIARY' section. At the top, the dscout logo is on the left, and navigation links for Platform, Solutions, Pricing, and Resources are on the right, along with a 'Get Started' button. The main heading 'DIARY' is followed by the sub-heading 'Capture the moments that matter to your users'. Below this, a paragraph states: 'dscout Diary shows you the hard-to-get moments your team needs to ideate, generate, and optimize your experience.' A blue button labeled 'See for yourself' is positioned below the text. To the right of the text, there are three mobile app interface mockups. The first mockup shows a 'Watering time' entry with a photo of a person watering a plant. The second mockup shows a 'Roots run deep' entry with a photo of a person holding a plant. The third mockup shows a 'Green Thumb' entry with a photo of a person holding a plant. Below the mockups, there are three columns of text describing the 'Express', 'Live', and 'Diary' features. Each column has a title, a brief description, and a 'Learn more' button.

Express
Blend quantity and quality for powerful insights in less than 48 hours.
Whether it's usability testing or media-rich surveys, our fast feedback solution is perfect for testing early concepts, quick pulse checks, and more.
[Learn more](#)

Live
The research interview tool built for researchers, by researchers.
Automatic transcription, scheduling, silent observers, stim, note taking (and more) let you focus on the conversation and not the platform.
[Learn more](#)

Diary
Capture key moments as they happen, where they happen, over time.
Mix the light lift of unmoderated designs with the depth of qualitative. Perfect for journey maps, omnichannel impressions, or personas.
[Learn more](#)

Research Methods and Masters Project

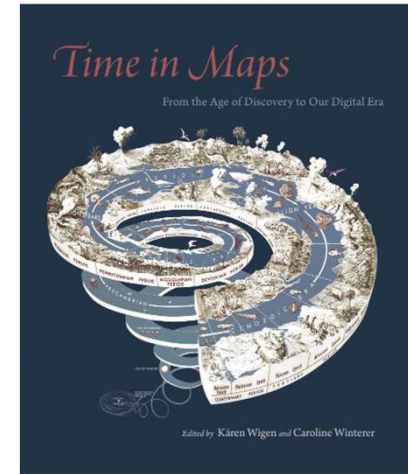
Qualitative Research Methods

Mapping

- Space (GIS)
- Time
- Relationships
- Concepts



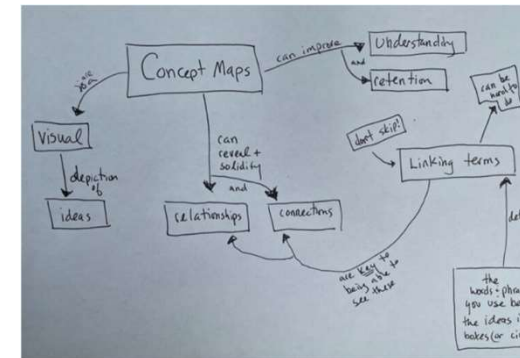
[Here](#)



[Wigen and Winterer](#)



[Here](#)



[Here](#)

Intersectional Mapping

Instructions and
INTERMAPS

ERC grant
Pompeu Fabra University

**How can we analyse
and visualize social
inequalities?**

Research Methods and Masters Project

Qualitative Research Methods

ACTIVITY

RELIEF MAPS

Code: hhqsf6bl



WHO: Individual

WHAT: Make an intersectional relief map

WHERE:

<https://reliefmaps.upf.edu/project/hhqsf6bl>

HOW LONG: 30 minutes

[INTERMAPS](#). ERC StG Project. [María Rodó-Zárate](#)

Research Methods and Masters Project

Qualitative Research Methods

Mapping

Thoughts about the exercise.

Research Methods and Masters Project

Qualitative Research Methods

Ethics

In Qualitative Digital Data Collection

Ethical Matters	Description
Online Privacy and Anonymity	- Respecting individuals' privacy and protecting their personal information online. - Ensuring anonymity of participants in digital environments where data can be easily shared.
Informed Consent in Digital Environments	- Obtaining informed consent from participants in online research settings. - Ensuring participants understand the purpose, risks, and use of their data.
Data Security and Management	- Safeguarding collected data through secure storage and transmission methods. - Implementing encryption and pseudonymization to protect participants' data.
Digital Literacy and Accessibility	- Recognizing variations in digital literacy among participants. - Ensuring research methods are accessible and understandable to all participants.
Ethical Use of Digital Tools	- Ensuring digital tools used in research are used ethically and in compliance with terms of service. - Avoiding activities that may violate individuals' privacy or terms of service.
Transparency and Reproducibility	- Maintaining transparency throughout the research process. - Providing clear documentation and sharing research materials for reproducibility.
Ethical Data Sharing and Dissemination	- Considering ethical implications of sharing research findings and data publicly. - Ensuring appropriate consent and anonymization when sharing data.

Extra references

Boellstorff, T. (2015). *Coming of Age in Second Life: An Anthropologist Explores the Virtually Human*. Princeton University Press.

Coleman, E. G. (2013). *Coding Freedom: The Ethics and Aesthetics of Hacking*. Princeton University Press.

Horst, H. A., & Miller, D. (Eds.). (2012). *Digital Anthropology*. Berg.

Geismar, H., & Knox, H. (Eds.). (2017). *Digital Anthropology*. Routledge.

Boellstorff, T., Nardi, B., Pearce, C., & Taylor, T. L. (2012). *Ethnography and Virtual Worlds: A Handbook of Method*. Princeton University Press.

Hjorth, L., Horst, H., Galloway, A., & Bell, G. (Eds.). (2020). *The Routledge Companion to Digital Ethnography*. Routledge.